

435(6): Rules for Quantization in n-Space

1) Transform the wave function using
$$r \rightarrow \frac{r}{m(r)^{1/2}}, \quad t \rightarrow m(r)^{1/2} t \quad - (1)$$

2) Quantize the energy and momentum using:
$$E\psi = i\hbar \frac{\partial \psi}{\partial t} \quad - (2)$$

$$\underline{p}\psi = -i\hbar \underline{\nabla}\psi \quad - (3)$$

Example: Free particle

The free particle wavefunction:

$$\psi(t, r) = \exp(-i(\omega t - kr)) \quad - (4)$$

is transformed to:

$$\psi(t, r) = \exp\left(-i\left(m^{1/2}(r)\omega t - \frac{kr}{m(r)^{1/2}}\right)\right)$$

and the time dependent Schrodinger equation is: - (5)

$$i\hbar \frac{\partial \psi}{\partial t} = H\psi \quad - (6)$$

The Hamiltonian is transformed to:

$$H = \frac{p^2}{2m(r)} \quad - (7)$$

It follows that:

$$E = i\hbar \int \psi^* \frac{\partial \psi}{\partial t} d\tau = -\frac{\hbar^2}{2m} \int \psi^* \nabla^2 \psi d\tau \quad (8)$$

which wave function is given by Eq. (5).

From Eq. (5):

$$\frac{\partial \psi}{\partial t}(r, t) = -im^{1/2}(r) \omega \psi(r, t) \quad (9)$$

So

$$E = \hbar \omega \int \psi^* m^{1/2}(r) \psi d\tau \quad (10)$$

In the limit:

$$m(r) \rightarrow 1 \quad (11)$$

the plank quantization is obtained:

$$E = \hbar \omega \quad (12)$$

because:

$$\int \psi^* \psi d\tau = 1 \quad (13)$$

Therefore for the free particle:

$$E = \hbar \omega \int \psi^* m^{1/2}(r) \psi d\tau = -\frac{\hbar^2}{2m} \int \psi^* \nabla^2 \psi d\tau \quad (14)$$

For a radial wave function:

$$E = \hbar \omega \int \psi^* m^{1/2}(r) \psi d\tau = -\frac{\hbar^2}{2m} \int \psi^* \frac{\partial^2}{\partial r^2} \left(\frac{i\hbar r}{m(r)^{1/2}} \right) d\tau \quad (15)$$

In the limit:

$$m(r) \rightarrow 1 \quad (16)$$

3)

$$E = \hbar \omega = \frac{\hbar^2 k^2}{2m} - (14)$$

The energy levels are shifted by $E_v(14)$. Here
 are the free particle energy levels. in the n space,
 i.e. free particle energy levels in the presence of the
 vacuum.

This method of calculation initially transform
 the wave function using $E_v(1)$, and the Schrodinger
quantization rules (2) and (3) are applied to the transformed
 wave function